



Nursery

Subject	Autumn 1 I am Special	Autumn 2 Celebrations	Spring 1 People Who Help Us	Spring 2 Food	Summer 1 Space	Summer 2 Explorers
Literacy	Listen to and join in with stories and rhymes. Handling books. Explore mark making.	Join in with stories, rhymes, and poems. Describe main story settings and characters. Select books independently. Give meaning to marks. Hold books correctly.	Join in with stories and poems. Suggest how stories may end. Hear and say initial sound in words. Give meaning to marks made and seen.	Understand more story structure. Write own name. Write for purpose e.g. captions. Know names of some sounds. Link some sounds to letters. Break speech into words.	Name and sound letters of alphabet. Read left to right, top to bottom. Give meaning to marks. Use some identifiable letters. Continue rhyming string.	Use phonic knowledge to segment, and blend. Write name and captions. Use language influenced by knowledge of books.
Phonics	Phase 1 - Names and sounds Instrumental sounds Body percussion Environmental sounds Rhythm and rhyme Alliteration Blending and segmenting	Phase 1 - Ongoing blending and segmenting skills Environmental sounds Instrumental sounds Body percussion Rhythm, rhyme, alliteration	Ongoing blending and segmenting skills Environmental sounds Introduce letters s a t p l n	Ongoing blending and segmenting skills Introduce letters: m,d,g,o,k	Ongoing blending and segmenting skills Rhythm and rhyme Introduce letters :l,j v w x z	Ongoing blending and segmenting skills Environmental sounds Introduce letters e,u,r,h,b,f
Number	Numbers names in play. Talking about shape. Recognising numbers in order 1-10.	Talk about shape using everyday language – round, tall etc. Represent number using fingers, marks, pictures. Know numbers represent objects. Matching numeral and quantity.	Compare groups of objects. Talk about weight. Use positional language. Talk about shapes in environment.	Count up to 6. Say number which is one more than a given number. Recognise numerals 1-5. Separate groups in different ways. Count actions or objects which cannot be moved. Sequence familiar events.	Count irregular arrangement of up to 10 objects. Select correct numeral to represent 1- 5. Order 2 items by weight or capacity. Count objects to 10.	Make estimates and check by counting, record simply. Use vocabulary of adding/subtracting. Use money language. Create and use pattern. Measure time in simple ways. Place numbers in order. Find totals in 2 groups.
Communication and Language	Simple instructions. Listen and talk in small group. Using talk in pretending objects stand for something. Focus attention.	Listen to and recall more detail in stories. Follow directions and instructions. Use talk to connect ideas. Build up vocabulary and use of tenses.	Recall more from stories. Use more complex sentences. Retell past event in order. Introduce storyline into play.	Use intonation and phrasing to make meaning clear. Maintain attention. Use range of tenses. Use vocabulary specific to objects and people of importance. Understand humour e.g. nonsense words/rhymes.	Understand humour e.g. nonsense words/rhymes. Response to 2 part instruction sequence. Listen and respond to others' ideas. Use language to recreate roles and experiences.	Follow a story without props. Link statements. Stick to theme or intention. Answer how and why questions. Follow multi step instructions.
Physical Development	Use one-handed tools. Independent in toilet needs. Manage washing and drying hands. Move freely and confidently.	Running skilfully avoid obstacles. Getting dressed more independently. Draw lines/circles – large scale. Catch large ball. Hold pencil accurately.	Climb use alternate feet. Copy some letters. Dresses with some help. Describe effect of exercise on body. Handles tools safely and with more control.	Healthy food and variety in diet. Hold pencil accurately. Jump off and land appropriately. Understand good health includes sleep, exercise, food and hygiene. Negotiate space well in racing and chasing games.	Increase control over an object – pushing, throwing, catching, and kicking. Use tools to change materials. Form some recognisable letters. Manages risks in new challenges.	Travel skilfully using balancing and climbing equipment. Know ways to keep healthy and safe. Use pencil and control effectively. Manage personal hygiene.

Personal Social Emotional Development	Select resources. Initiate play. Ask others to join. Develop relationships with peers and adults.	Play in a group and develop ideas with others e.g. in roleplay. Initiate conversations with adults and peers. Aware of feelings own and others. Take turns and share.	Play in group extending ideas. Keep play going by responding to others. Talk to others about needs, wants, interests and opinions.	Initiate conversation. Take account of what others say. Take turns, share resources. Understand own actions affect others.	Negotiate and solve problems without aggression. Keeps play going by responding to what others do/say. Describe self positively.	Talk about own and others feelings, behaviour, consequences. Choose resources and organise own activities. Express preferences and give reasons. Play cooperatively.
Understanding the World	Show interest in lives of familiar people. Describe special family times. Use simple equipment.	Talk about significant events in own experience. Learn about special celebrations, Diwali, Bonfire Night, Christmas etc. Develop understanding of growth and changes over time. Use technological tools.	Show care and concern for living things. Understand more about different ways of life including occupations. Use range of technology.	Concern for the environment. Similarities and differences in families and communities and traditions. Join in with family customs. Understand growth, decay and change. Use range of technology.	Observe closely for pattern and change. Talk about different ways of life and significant experiences. Use range of technology.	Sensitive to others and understand all don't enjoy same things. Recognise special times and places. Compare features in different environments. Select and use technology for different purposes.
Expressive Art and Design	Sing familiar songs. Use lines to enclose space. Engage in role-play. Use various construction materials.	Explore colour changing. Join construction pieces to build and balance. Move rhythmically. Move in response to music. Create props for role play.	Create representations of events, people, and objects. Construct with a purpose. Knows a range of songs/dances. Knows how to change sounds. Act out a narrative in a group.	Create movement to music. Capture experiences in range of media. Create representations of people and events. Act out narrative in a group.	Experiment with textures. Mix colours. Achieve a planned effect. Sing familiar songs. Combining movements to represent feelings and idea.	Represent own ideas through art, dance, roleplay and stories. Use variety of materials and techniques. Create planned effects. Explore sounds of difference.
Music	Learning about 'The Beat'.	Copying rhythms using body percussion.	Copying melodies through singing.	Exploring instruments and instrumental technique.	Following a conductor (reacting musically to gestures).	
PE	Movement & Using Space. Dance.	Ball and Object Skills. Dance.	Attacking and Defending (invasion). Dance.	Net Games. Dance.	Striking and fielding skills. Gymnastics.	Athletics. Gymnastics.
Trip/Experience			Tip to fire station			